



2026 Class List & Show Order

Show Location: El Dorado County Fairgrounds in Placerville, 100 Placerville Dr., Placerville CA 95667

Entries Due: Wednesday before Horse Show.

Mail/Drop Off: 100 Placerville Dr., Placerville CA 95667

Email entries or Questions: horeshow@eldoradocountyfair.org

Division: Reining/Ranch Horse

1. Reining, Warm-Up, (Not Judged, 4 min)	\$6
2. Reining, Ladies to Ride	\$12
3. Reining, Gents to Ride	\$12
4. Reining, Open	\$12
5. Ranch Horse Pleasure, (W/T)	\$12
6. Ranch Horse Pleasure, (W/T/L)	\$12
7. Ranch: Riding (W/T Pattern)	\$12
8. Ranch: Riding (W/T/L Pattern)	\$12
9. Ranch: Reining	\$12
10. Ranch Horse Halter- will follow class #18	\$12

Division: Halter

11. Mares, All ages	\$12
12. Geldings/Stallions, All ages	\$12
13. Color, Open (Paint, Palomino, Buckskin, Grullas)	\$12
14. Non-color, Open (Bays, Sorrels, black, gray.)	\$12
15. Performance Halter ¹	\$12
16. Pony Halter, All ages	\$12
17. Showmanship 17 & Under ²	\$12
18. Showmanship, Pony	\$12
19. Showmanship, Open	\$12

(Show Order: Class 9)

Division: Western

20. Lead Line, 6 & under	\$12
21. Walk Only Pleasure (Eng/West) ³	\$12
22. Gaited Pleasure, 2 Gait, Open, E/W	\$12
23. Pony W/T Pleasure	\$12
24. Gaited Equitation, 2 Gait, Open	\$12
25. Walk Only Equitation (English or Western)	\$12
26. Walk/Trot, Equitation, 10 & Under (Eng/West)	\$12
27. Walk/Trot, Equitation 11-17	\$12
28. Walk/Trot, Equitation 18 & over	\$12
29. Gaited Pleasure, Amateur, 2 Gait, E/W	\$12
30. Walk/Trot, Western Pleasure, 10 & under (Eng/Wes)	\$12
31. Walk/Trot, Western Pleasure 11-17	\$12
32. Walk/Trot, Western Pleasure, 18 & over	\$12

33. Gaited Equitation, Amateur, 2 Gait, E/W	\$12
34. Western Pleasure, Open	\$12
35. Pleasure, 10 & under W/T/L (Eng/West)	\$12
36. Western Pleasure, 11-17	\$12
37. Western Pleasure, 18 & over	\$12
38. Equitation, 10 & under (English/Western)	\$12
39. Western Equitation, 11-17	\$12
40. Western Equitation, 18 & over	\$12
41. Equitation, Open	\$12

Division: English

42. English Equitation, Walk/Trot, 17 & under	\$12
43. English Equitation, Walk/Trot, 18 & over	\$12
44. English Pleasure, Walk/Trot, 17 & under	\$12
45. English Pleasure, Walk/Trot, 18 & over	\$12
46. English Pleasure, 17 & under	\$12
47. English Pleasure, 18 & over	\$12
48. English Equitation, 17 & under	\$12
49. English Equitation, 18 & over	\$12
50. Hunter Under Saddle, Open	\$12
51. Bridel Path Hack, Open	\$12

Division: Trail, 10:00 am – 3:00 pm, (Eng/West)

52. Warm-Up Trail (4 mins)	\$6
53. Trail, Open, (W/T)	\$12
54. Trail, 17 & under (W/T)	\$12
55. Trail, Pony (ride or in-hand)	\$12
56. Trail Open	\$12
57. Ranch Horse Trail	\$12
58. Trail, 18 & over	\$12
59. Trail, 10 & under (W/T)	\$12
60. Trail, Gambler's Choice	\$12

For late entries, add \$5.00 per class.

No refunds. Entries may be rolled over to the next show.

¹ Points count for Western High Point and 10 & Under High Point

² Points count for 10 & Under High Point

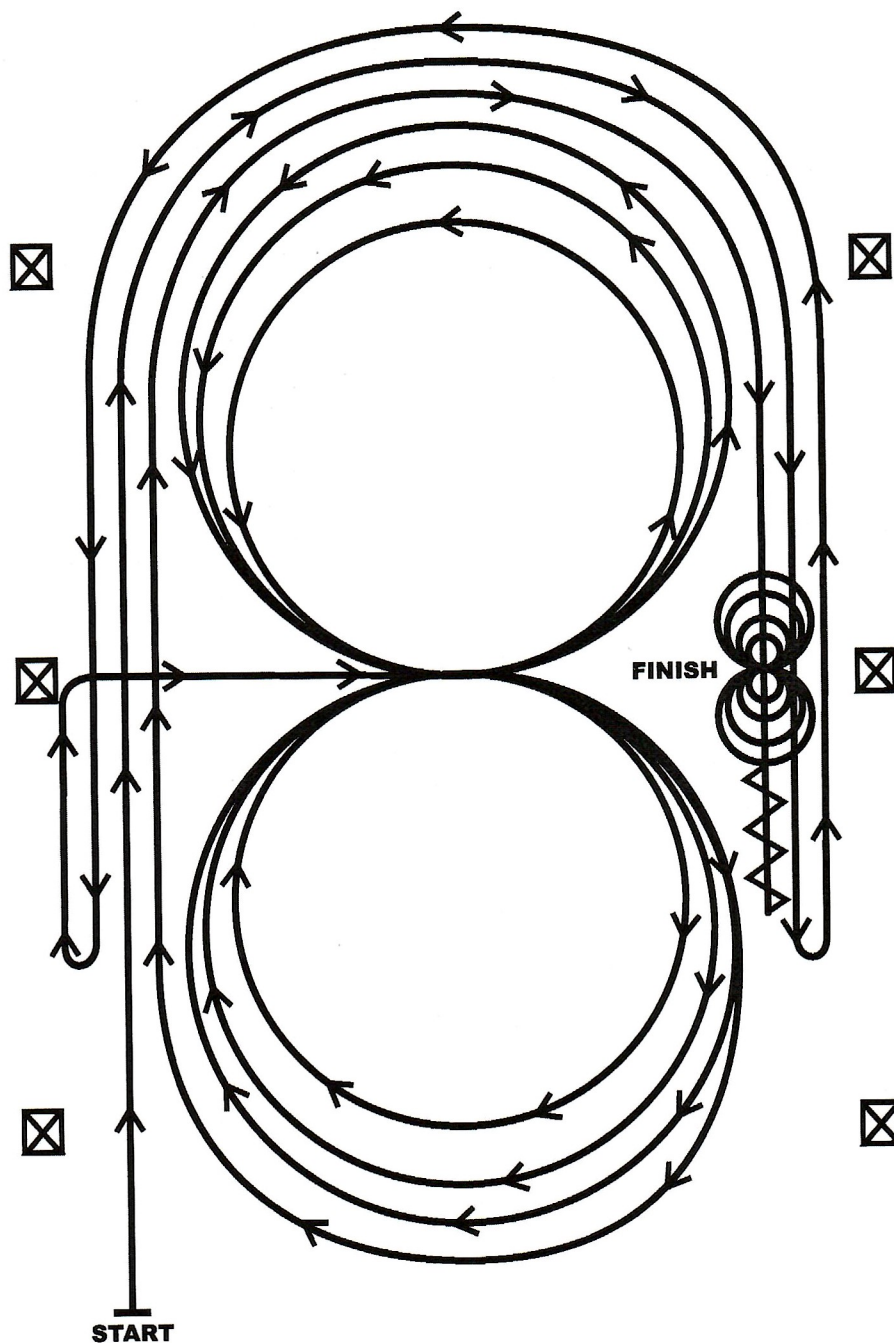
³ Rider never to have Loped/Cantered in a Show

⁴ Rider never to have Loped/Cantered in a Show

Show Manager: Tamara Moore, 530-721-0242, horeshow@eldoradocountyfair.org

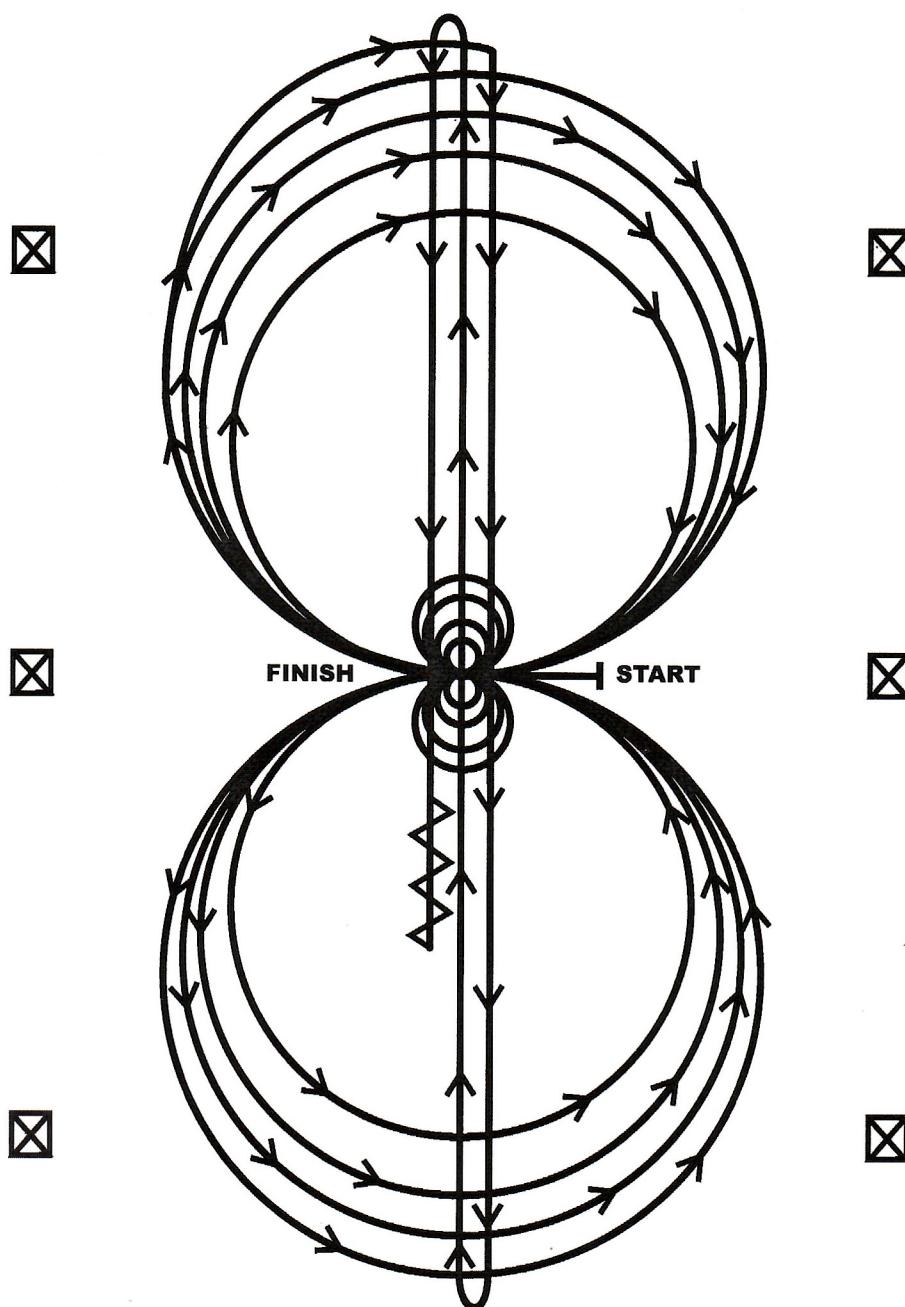
High Point Awards & Buckles presented at the end of the series may be limited due to overall participation. **Shows are APHA – PAC approved.**

REINING PATTERN 3



1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.
2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.
3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

REINING PATTERN 4



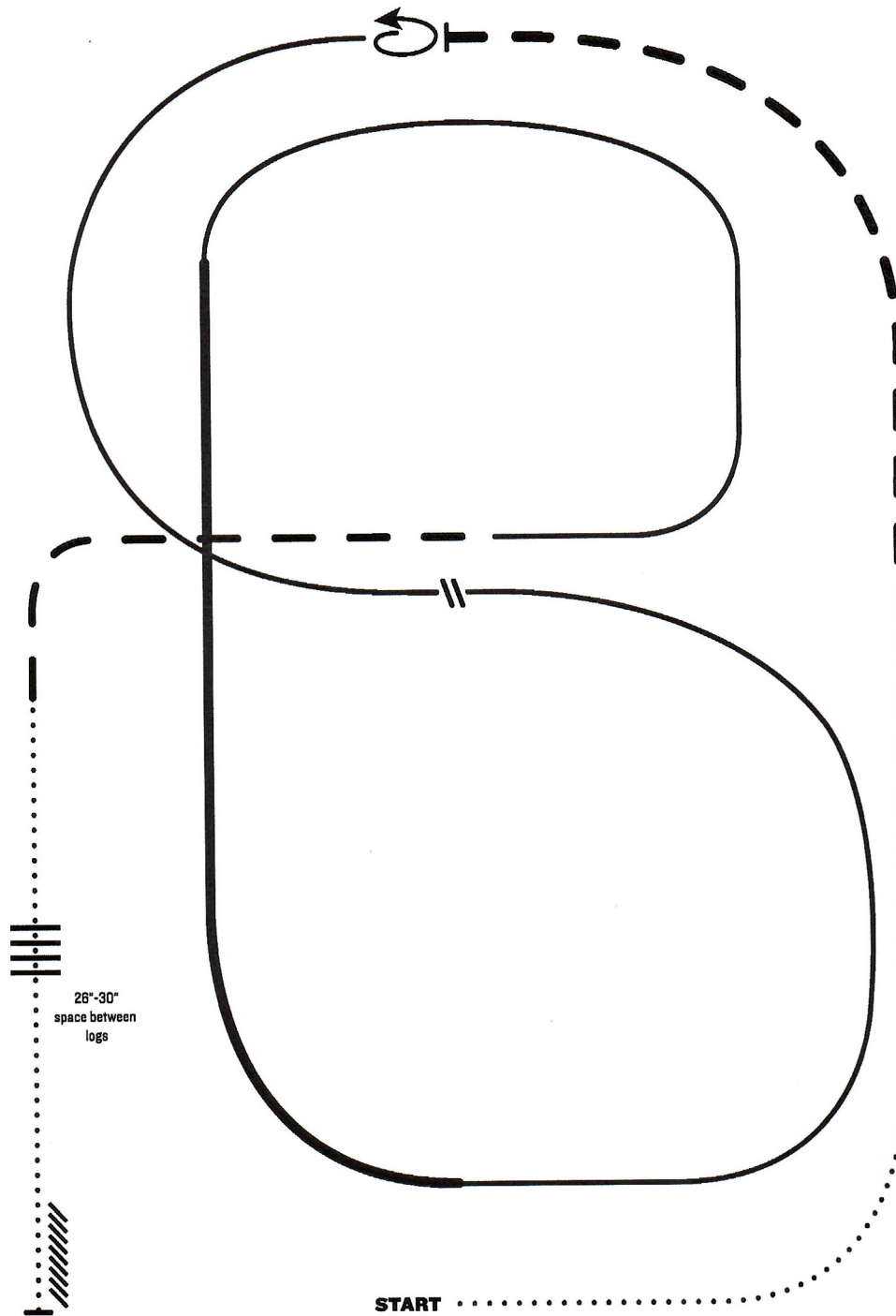
Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

RANCH RIDING - PATTERN I

LEGEND

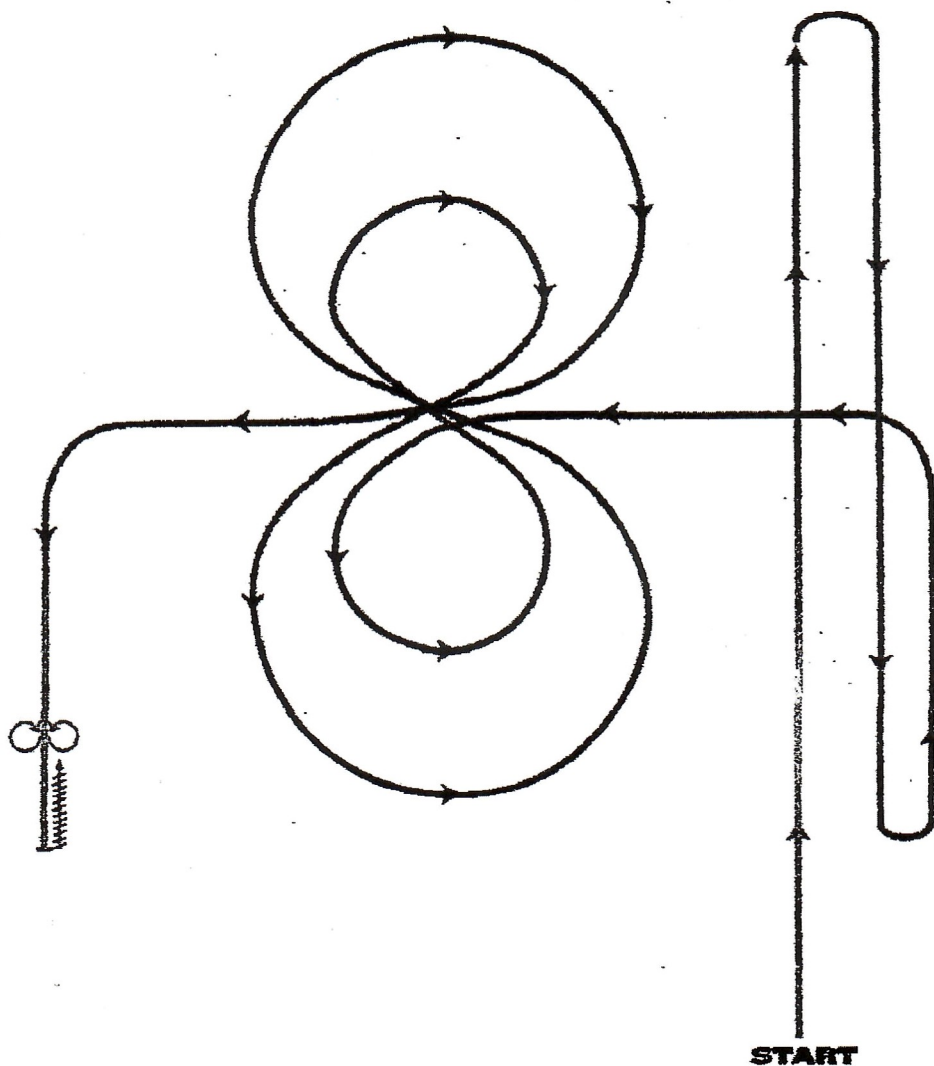
.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
//	Lead Change



1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

RANCH REINING PATTERN 2



1. Start on the right side of the arena and lope to the far end of the arena.
2. Stop and rollback to the right. Continue to the other end of the arena.
3. Stop and rollback to the left. Continue to the center of the arena.
4. Lope a small, slow circle to the left. Change leads.
5. Lope a small, medium speed circle to the right. Change leads.
6. Lope a large, fast circle to the left. Change leads.
7. Lope a large, fast circle to the right. Change leads.
8. Continue down the arena.
9. Stop and back 10 to 15 feet.
10. Do a 360-degree spin right or left.
11. Do a 360-degree spin in the opposite direction.
12. Hesitate to show completion of the pattern.